
Title: Khaldun

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*As you open the book
you feel a cold,
unsettling feeling in
the room*

The feeling you have
felt is the feeling I
have felt in Khaldun.
When I first heard
from the High Priest
what my quest would
be.... I knew it would
not be easy. I shall tell
you of Khaldun and
how I found my way
to the inner sanctum.

When I first entered
Khaldun... I knew I
belonged here. It is
filled with evil
creatures, people, and
undead. There is only
one floor to this horrid
place. But do not let
that fool you. You will
encounter creatures
that you thought never
existed.

Now I shall tell you
the secret of finding
the inner sanctum. It's
not easy. I first
realized I could not kill
every creature that
approached me. I
would be too
overwhelmed with
their power and
numbers. So I decided
I should scout
Khaldun first. I
found there is only
one floor. I also found
the inner sanctum...
and I was surprised.
There were no doors
that allowed me to
enter. This is when

I realized I must read
about this dungeon. I
stayed in my study
for many hours
reading of this evil
place. I soon found out
that there was a
secret switch. This
switch would lift a
stone on the other side
of the duengon which
opened the doors to the
inner sectum. But
there was a down
side... If ye were not
fast enough it would
close on you before ye
got there. this is
when i left my
home to go back to
Khaldun. I entered
and scouted the
walls. When all of a
sudden a door lifted
from the wall that
lead to a hallway. I
walked in being
very carefull. And
then, I found the
switch my books
spoke of. So I turned
the switch on in the
hidden hallway. Ran
around searching for
the leaver. I did not
find it. So I went back
to the switch and did
the same. I ran around
and found a falling
boulder. I looked
closer. And I was
shocked, it t'was the
leaver. I had barely
enough time to pull it.
The boulder almost
crushed my hand...
and if that had
happened... ye may
not be reading this. So
I ran to the inner
sectum. There were
four halways which
touched the main
walls of Khaldun. I
looked at one. Nothing.
And then ran to
another and found it. I
walked in and I could

not believe what I
found. T'was all evil. I
went to the center and
sat down. Said a
prayer to the Oblivion
and left to home.
This duengon is not
for the weak minded.

Walk in the darknes...